Detecting and Using Critical Paths at Runtime in Message Driven Parallel Programs

> Isaac Dooley, Laxmikant V. Kale Department of Computer Science University of Illinois

> > idooley2@illinois.edu <u>kale@illinois.edu</u>

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#### Motivation

- Critical paths historically have been used important in post-mortem (offline) parallel performance analysis.
- Can they be computed online in message driven parallel languages?
- Is critical path information useful in running parallel HPC programs?

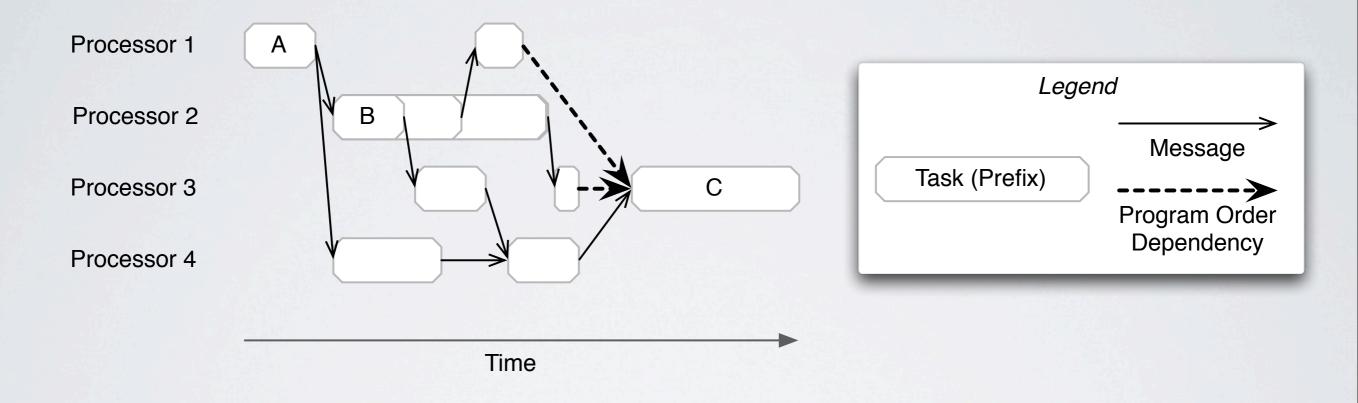
# Critical Paths in Parallel Programs

- Existing algorithms for recording critical paths in a hybrid online/offline manner:
  - J Hollingsworth. An online computation of critical path profiling. In SPDT '96: Proceedings of the SIG-METRICS symposium on Parallel and distributed tools, pages 11–20, New York, NY, USA, 1996
  - J Hollingsworth. *Critical path profiling of message passing and shared-memory programs*. Parallel and Distributed Systems, IEEE Transactions on, 9(10):1029–1040, Oct 1998
  - C Yang, B P Miller. Path Analysis for the Execution of Parallel and Distributed Programs. IEEE Transactions on Parallel and Distributed Systems, pages 1029 - 1040, Oct 1998
  - M Schulz. Extracting critical path graphs from MPI applications. Cluster Computing, 2005, pages 1 10, Sep 2005
  - For guiding expert post-mortem performance analysis
  - For visualizing parallel program execution to gain understanding

# Critical Paths in Message Driven Parallel Programs

- Message Driven Execution (as implemented in Charm++):
  - Tasks invoke methods asynchronously
  - An asynchronous method invocation results in:
    - New local task in queue, or
    - Message sent to remote processor, resulting in new task

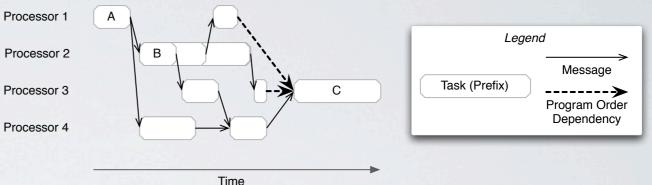
# Example Program Activity Graph



 Critical path profiles represent a path through the Program Activity Graph (PAG) composed of computation and messages.

## Program Activity Graph

Processor 3 Processor 4 Processor 1



 The PAG can be recorded as a program runs in a distributed graph

• Path weights include computation time, but not message send time

	Task Prefix Index	In-Edge (processor, Index)	
А	1	initial	В
	2	(2,2)	

Processor 3

Task Prefix Index	In-Edge (processor, Index)		
1	(1,1)		
2	(1,1)		
3	(1,1)		

Processor 2

	Task Prefix Index	In-Edge (processor, Index)
	1	(2,1)
	2	(2,3)
С	3	(1,2) or (3,2) or (4,2)

Processor 4				
Task Prefix Index	In-Edge (processor, Index)			
1	(1,1)			
2	(3,1) or (4,1)			

# Finding Critical Paths

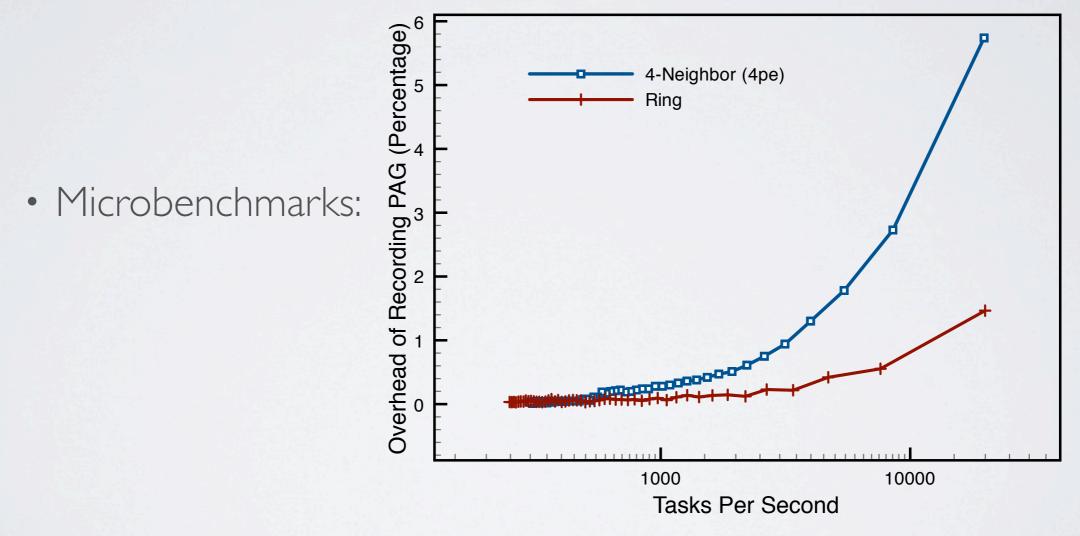
- Record PAG as program runs
  - Augment each message with:
    - an identifier
    - path length
  - Record maximal incoming path for each task in a table
    - Requires compiler support or code modifications
- Retrieve Critical Path for any task with a backwards traversal

#### Implementation

- Implemented in the Charm++ runtime system.
- Supports multiple languages:
  - Charm++
  - Structured Dagger
  - Charisma
- Trickiness is in how multiple incoming dependencies are captured.
  - Reductions
  - User maintains knowledge of dependencies satisfied by earlier tasks
  - Language specific dependency mechanisms

# Costs of Recording Critical Paths

- Cost of extra 8 bytes in message
- Cost of adding table entries for each task execution



Cost of backwards traversal retrieval: Application Dependent

### Use: Automatic Task Priorities

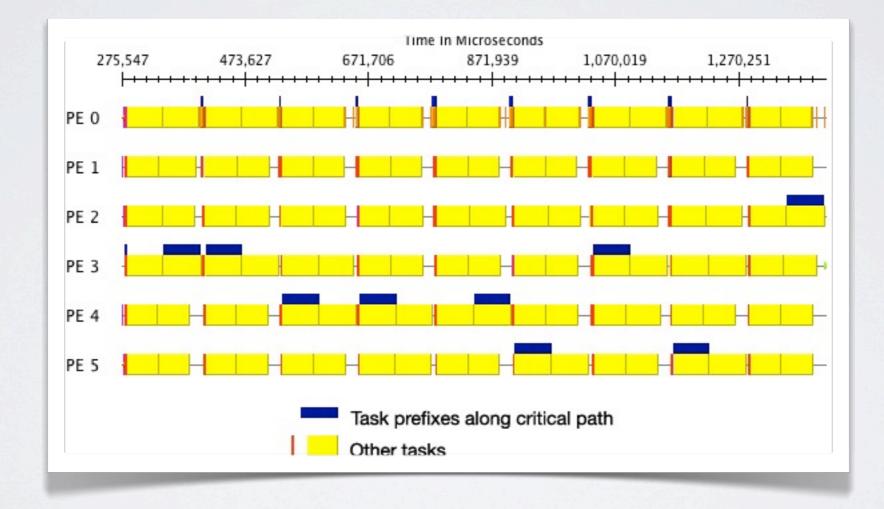
- Automatically Tuning Task Priorities:
  - OpenAtom Application
  - Record critical path for 20 iterations, then switch to new priorities based on observed critical path.
  - 10.2% speedup when prioritizing critical path task types

#### Uses: Phase Detection

- Critical path is retrieved
- Frequently repeated subpaths are extracted
- Cheap!

#### Uses: Performance Analysis

#### • Visualization:



#### Uses: Filter Performance Data

- Reducing volume of performance analysis data
  - Filter out processors not on critical path
  - Performance analyst only needs to manipulate & view fewer files

#### Conclusion

• Our Contribution:

Critical paths can be recorded and used in message driven parallel programs at runtime for tuning message priorities.

### Thanks & Questions

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# Handling Multiple Input Dependencies

